

Oxenford State School

Year 6 Curriculum Overview, 2026

SEMESTER 1		SEMESTER 2	
Term 1	Term 2	Term 3	Term 4
English V9 Communicating through Songs Students explore how songs communicate a context and message. They use interaction skills and features of voice to share opinions and evaluate information about a song, using and varying language appropriate to the situation and audience.	Examining Informative Texts (Space) Students read, view and comprehend informative texts. They use research skills to create an informative text about the solar system using text structures and language features to elaborate, extend and explain ideas.	Getaway! (Persuasion) Students create spoken and written persuasive responses to promote a holiday destination. Students use interaction skills and awareness of formality when developing and supporting arguments and sharing opinions in speaking and listening situations.	Novel Study: The Wild Robot (Narrative) Students read, view and comprehend imaginative texts. They plan, create, edit and publish a written imaginative text, organised into characteristic stages and phases of a narrative.
Mathematics V9 Assessment task 1.1 – Number and Space - Students use integers to represent points on a number line and in the Cartesian plane and locate ordered pairs on the Cartesian plane. - Students create tessellating patterns using combinations of transformations. Assessment task 1.2 – Statistics - Students use digital tools to compare distributions of discrete data. - Students critique arguments presented in the media based on statistics.	Assessment task 2.1 – Number, Algebra (Mathematical Modelling) - Students find unknowns involving order of operations and solve problems using the properties of prime, composite and square numbers. - Students use mathematical modelling to create a budget for a class event. Assessment task 2.2 – Measurement (Timetables) - Students interpret and use timetables and plan an itinerary.	Assessment task 3.1 – Number and Mathematical Modelling - Students order common fractions and add and subtract fractions with related denominators. - Students use mathematical modelling to solve a problem using percentages. Assessment task 3.2 – Measurement - Students convert between common units of length, mass and capacity and use all 4 operations with decimals. - Students solve problems involving areas of a rectangle and angle properties. Monitoring strategy - Identifying parallel-cross sections for right prisms.	Assessment task 4.1 – Number and Algebra - Students estimate and solve problems involving rational numbers and percentages. - Students identify and explain rules in growing patterns, and create and use algorithms Assessment task 4.2 – Probability - Students assign probabilities, conduct a chance experiment, run simulations and analyse results to solve a problem.
Science V9 Biological Sciences Students explore interdependencies in biological systems as they engage with different investigation approaches, including researching, experimental testing and field observation.	Earth and Space Sciences Students explore relationships between the sun and planets in the solar system, and Earth's movements in relation to the sun. They recognise the role of gravity in keeping the planets in orbit around the sun.	Chemical Sciences Students explore changes during dissolving, change of state, cooking and rusting, and compare the substances produced during these changes with the original substances.	Physical Sciences Students experiment with constructing circuits to examine the purpose of each component and determine what is needed to allow flow of electrical current. They identify and classify components in electrical circuits and learn to describe energy flows in terms of transfer and transformation.
HASS Australia in a Diverse World (C2C Unit 3) Students demonstrate an understanding of the diversity of places by representing and interpreting data and information in a variety of forms.	Australia's Global Connections (C2C Unit 4) Students investigate the effects of trade connections between Australia and Asia.	Australia in the Past (C2C Unit 1) Students explain the significance of key people, events, institutions and processes to the development of the Australian nation.	Making Decisions to Benefit the Community (C2C Unit 5) Students explain ways that resources can be used to benefit individuals, the community and the environment.
Design Technologies	Hand's Off (C2C Unit 2) Context: Engineering principles and systems In this unit students will investigate how electrical energy can control movement, sound or light in a designed product or system. They will design a solution to an environment's security need and make a prototype electrical device that is part of the solution.		
The Arts	Dance (C2C Unit 1) Students respond to, choreograph and perform dance that uses symmetry as a stimulus to communicate a theme (meaning).	Visual Arts Students use a range of visual conventions to create a mixed media poster communicating a message about The Great Barrier Reef.	
Music	Rhythmic Riot Students make and respond to music by exploring the concept of ostinato — a rhythmic or melodic pattern that is repeated throughout a section or a whole piece of music.	Going to the Movies Students make and respond to music exploring pieces of music that tell a story, and music that appears in film.	
HPE	Health: Healthy Habits - What am I Drinking? Students explore drink products that contribute to health and wellbeing. They focus on investigating a variety of drink options including soft drinks, energy drinks and fruit juice, and the effects they have on the body.	Health: Growing Up and Transitioning Students explore developmental changes and transitions that occur, as they grow older. Students explore the feelings, challenges and issues associated with making the transition to Year 6 and Secondary school.	
	PE: Health Related Fitness Students participate in physical activities and circuits designed to enhance fitness, and discuss the impact regular participation in exercise can have on health and wellbeing.	PE: Athletics Students will participate in a number of Athletics disciplines, including sprints (100m and 200m), relays, 800m and 1500m running, high jump, shot put and long jump.	PE: Footy and More Footy Students participate in Oz Tag and Soccer, focusing on basic rules, tactics and game play. They demonstrate fundamental movement skills required.
			PE: Over the Net Students will participate in Volleyball and Tennis. They will develop skills including serving, returning serve, forehand/backhand setting and digging.
Digital Technologies	Excel Spreadsheets Students design and create an interactive spreadsheet and share information ethically. They incorporate decision making and user interface design into designs and implement their digital solutions using validated data.	Information Systems Students explain how information systems meet needs. Students explain how digital systems use whole numbers to represent a variety of data types.	
Japanese	Identity and Belonging Students explore the concepts of group identity and belonging through their own individual interests. They will identify borrowed words used to discuss interests.	Games and Pop Culture Students explore the concept of play across cultures. They translate game rules and use language to support social interactions while playing group games. They identify examples of how language has changed over time and is influenced by pop culture.	