OXENFORD STATE SCHOOL YEAR 34A CURRICULUM OVERVIEW 2024				
Learning Areas	SEMEST	ER 1	SEMESTER 2	
	Term 1	Term 2	Term 3	Term 4
ENGLISH	The World's Worst Children Students read and view a range of humorous stories. They comprehend the main idea and messages of the narratives. Students will write their own World's Worst Child story by designing the character and story for the 11th World's Worst Child using some of the ideas and techniques they have explored.	Students read and view a range of historical recounts, diaries and information texts about Australian settlement and or important celebrations in history. Students in Year 4 create a spoken text as a convict or officer of the British army. Students in Year 3 create a spoken text explaining why we remember Anzac Day.	Charlotte's Web Students read, view and comprehend a range of short stories. As a class, Charlotte's Web is studies to explore interpersonal relationships and friendship. Students create a series of written and multi modal responses at key junctures in the text.	Students read, view and analyse persuasive texts. Students demonstrate their understanding of persuasive texts by examining ways persuasive language features are used to influence an audience. They use this language to create their own persuasive texts.
	Narrative – Writing Year 3: Students will examine imaginative texts by exploring text structure, language choices and visual features used to suit context, purpose and audience. Year 4: Students will investigate author's language choices and visual features used to suit context, purpose and audience. Reading Reading interview.	Historical Recounts – Spoken Year 3: Students 'present' a report about Anzac Day. Year 4: Students 'present' a monologue as a member of the First Fleet.' Written Year 3: Students create a report for their presentation. Year 4: Students create a script for their spoken text. Reading Year 3: Students read and comprehend an extract about ANZAC Day. Year 4: Students read and comprehend an extract about Eliza Bird.	Written Year 3: A collection of responses to events in the text Year 4: A collection of responses to events in the text Reading Reading interview.	Written Year 3: Students will create a persuasive text to persuade the teacher to have a class pet. Year 4: Student will create a persuasive text convincing their peers to buy their product and or 'merc'. Spoken Year 3: Read Class Pet out Year 4: Students create an advertisement for their products Reading Reading Reading comprehension.
MATHEMATICS	Number Year 3: Representing, adding and subtracting numbers Year 4: Using the properties of odd and even numbers Chance and Data Year 3: Conducting a simple chance experiment and interpreting data Year 4: Identifying and explaining chance events	Number Year 3: Recalling multiplication facts for single-digit numbers, solve problems using efficient strategies for multiplication, and model and represent unit fractions Year 4: Recognising and locating fractions Measurement and Geometry Year 3: Measure and compare objects using metric units for length, mass and capacity Year 4: Length and Area	Pata Year 3: Collecting and Analysing Data Sets Year 4: Collecting and Analysing Data Sets Number Year 3: Patterning and connecting addition and subtraction Year 4: Connecting decimals and fractions Measurement Year 3: Tell time to the nearest minute and solve problems involving time. Year 4: Time units and duration	Number Year 3: Change from money transactions Year 4: Solving money problems Measurement and Geometry Year 3: Angles and Symmetry Year 4: Angles and Symmetry

Year 3 Range of Tasks- Portfolio

Students collect evidence in a portfolio of activities

Year 4 Assessment task - Australia before, during and after European settlement Portfolio

Students explain aspects of life in Australia, before, during and after European settlement.

Year 3 Assessment Comparing Zoos

Students identify, describe and interpret data about two Australian zoos and one international zoo (San Diego) and explain the importance of making decisions democratically, the role of rules in the community and action in response to an issue.

Collection of work - on Poster

Year 4 Assessment task - Using places sustainably

Repor

Students conduct an inquiry to answer the following question: How can people use environments more sustainably?

HEALTH

Unit 2: Culture in Australia: Positive interactions

In this unit, students participate in partner and group activities to explore the communication skills of respect and empathy and how they support positive interactions. They investigate how heritage and culture contribute to identity.

HEALTH

Unit 4: I am healthy and active

In this unit, students investigate the concepts of physical activity and sedentary behaviours while exploring the recommendations of physical activity for five- to twelve-year-olds. They examine the benefits of physical activity and investigate ways to increase physical activity in their lives.

PHYSICAL EDUCATION

Take your Marks, get set, play! (Year 3)

Based on C2C Health and Physical Education (Movement) Unit 2

In this unit, students develop the fundamental movement skills of running, jumping and throwing. Students are explicitly taught specialised movement skills in the context of School Cross Country and Athletics Programs.

Athletic Spectacle (Year 4)

Students create an athletic themed sequence using fundamental movement skills and elements of movement. They perform running, jumping and throwing sequences in authentic situations.

PHYSICAL EDUCATION

Having a Ball (Year 3)

Based on C2C Health and Physical Education (Movement) Unit 3

In this unit, students will refine the fundamental movement skills of throwing (overarm shoulder pass and chest pass) and catching and transfer them to a range of movement challenges. They will develop understanding of net game movement concepts and strategies and apply these to solve the offence and defence challenges faced during games of Fast 4 newcombe, cricket and AFL.

Bat. catch. howzat! (Year 4)

Students apply strategies for working cooperatively and apply rules fairly. They demonstrate refined striking/fielding skills and concepts in active play and games. They apply skills, concepts and strategies to solve movement challenges in striking / fielding games

MUSIC

Unit 3: Musical Characters and Action

In this unit, students make and respond to music by exploring the ways that characters from film, television and media are portrayed musically. This includes theme songs, sound effects and soundscapes that represent characters from television, film and media.

Assessment will gather evidence of the student's ability to:

- demonstrate aural skills by singing and playing instruments with accurate pitch, rhythm and expression
- collaborate to improvise, compose and arrange sound, silence, tempo and volume in music that communicates ideas
- describe and discuss similarities and differences between music they listen to, copose and perform discuss how they and others use the elements of music in performance and composition.

MUSIC

Unit 1: Let's Celebrate, Let's Remember (Year 3 and 4)

In this unit, students make music and respond to music exploring the songs used in celebrations and commemorations from a range of cultures including music for special occasions around the world.

Assessment will gather evidence of the student's ability to:

- communicate about the music they listen to, make and perform, and where and why people make music
- · improvise, compose, and arrange music
- perform music, demonstrating aural skills by staying in tune and keeping in time when they sing and play

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ARTS

EDUCATION

PHYSICAL

	DRAMA	VISUAL ARTS
	Year 3 – Students will create a play about ANZAC Day.	Year 3 and Year 4
	Year 4 – Students will dress up as convicts and create a script for a spoken text.	Students will study the elements of art and design and create individual pieces of art exploring a environment theme.
CHNOLOG	TECHNOLOGIES	TECHNOLOGIES
	Year 3 and Year 4 Students will design, make and appraise a package for a particular need. Linked to the Chemical Science unit.	Year 3 and Year 4 Students will participate in the CSIRO Bebras Competition - Bebras Computational Thinking Challenge.
	Assessment Student Portfoilo	https://www.csiro.au/en/education/programs/digital-careers/bebras